

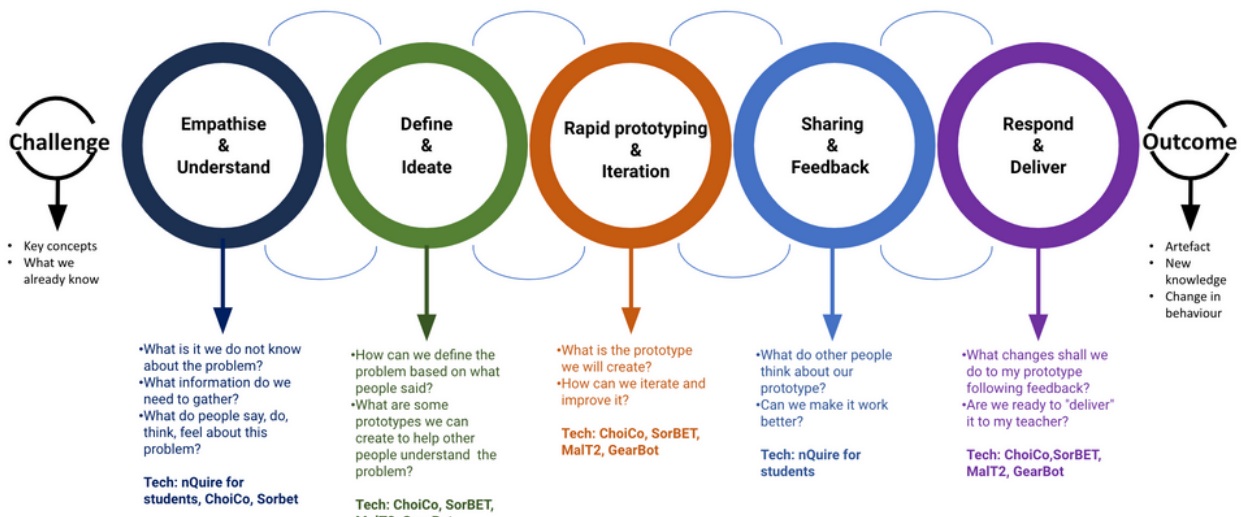
ExtenDT²

Teaching with Design Thinking and Digital Technologies

A Research & Development Project

that

Uses Design Thinking and Digital Technologies to develop students' 21st Century skills



Utilises Augmented Reality, 3D printing, Virtual Robotics, AI through the educational tools created by the project partners



and enables automated and adaptable learner support within the ExtenDT2 Platform



Deployed at scale across schools in six countries
Sweden, Greece, UK, Norway, Ireland, Belgium

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